Master of Visual Arts (MVA) - Painting & Studio Research

Program Overview:

The Master of Visual Arts (MVA) – Painting & Studio Research program is designed to nurture visionary painters who are prepared to challenge conventional artistic norms and contribute to global dialogues in contemporary art. This two-year postgraduate program offers a comprehensive curriculum that equips students with the necessary skills and knowledge to excel in the evolving art landscape.

Program Vision:

The program's vision is to cultivate a cohort of painters who possess a deep understanding of painting's material, historical, and conceptual foundations. By embracing interdisciplinary approaches such as artificial intelligence, augmented reality, and socially engaged practices, students will gain a holistic perspective on the art form.

Program Objectives:

The program's objectives are as follows:

- 1. To foster personal studio exploration rooted in critical research.
- 2. To bridge the gap between traditional and emerging painting techniques.
- 3. To engage with transdisciplinary influences and global discourses.
- 4. To prepare students for doctoral-level research, curatorial practice, or public art leadership.
- 5. To equip students with an understanding of painting's evolving role in socio-political, environmental, and digital contexts.

Course Modules & Tracks:

Year 1 – Research + Practice Expansion

Semester 1

| Module | Description |
|---------------------------|------------------------------------|
| Advanced Painting Methods | Exploration of scale, materiality, |
| | and experimental techniques; |

| | includes large-format canvas, unconventional surfaces, and pigment chemistry. |
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| Research Methodologies in Painting | Practice-based and academic approaches to artist research, writing, and documentation. |
| Critical Theory for Visual Artists | Foundational texts in postmodernism, postcolonialism, feminism, and phenomenology through the lens of visual practice. |
| Al & Conceptual Practices in Painting | Introduction to machine learning tools for generative art, algorithmic composition, and critical reflection on automation in painting. |
| Visual Semiotics & Narrative Structures | Study of symbolic language, mythology, and storytelling in painting; builds visual literacy for complex image-making. |
| Field Research Lab | Museum studies, site-specific sketching, and field documentation in public space. Includes travel to archives and contemporary galleries. |

Semester 2

| Module | Description |
|---------------------------|------------------------------------|
| Thesis Development Studio | Focused studio production toward |
| | a culminating body of work, with |
| | regular faculty and peer feedback. |

| Contemporary Dialogues: Art, Ecology, Identity | Exploration of identity politics, environmental art, indigenous perspectives, and posthuman theory in visual form. |
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| Artist-as-Leader | Training for roles in community arts, higher education, and socially engaged practices. |
| Proposal Writing & Funding | Techniques for writing grants, artist residencies, commissions, and international fellowships. |
| Guest Artist Workshops | Studio intensives led by international painters and curators. Hands-on masterclasses and portfolio reviews. |

Year 2: Independent Studio Thesis and Exhibition

Semester 3

| Module | Description |
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| Thesis Development Studio | Focused studio production toward a culminating body of work, with regular faculty and peer feedback. |
| Contemporary Dialogues: Art, Ecology, Identity | Exploration of identity politics, environmental art, indigenous perspectives, and posthuman theory in visual form. |
| Artist-as-Leader | Training for roles in community arts, higher education, and socially engaged practices. |
| Proposal Writing & Funding | Techniques for writing grants, artist residencies, commissions, |

| | and international fellowships. |
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| Guest Artist Workshops | Studio intensives led by |
| | international painters and |
| | curators. Hands-on masterclasses |
| | and portfolio reviews. |

Semester 4

| Module | Description |
|---------------------------------------|---|
| Final Studio Work & Public Exhibition | Execution and installation of a solo/group exhibition with public presentation. |
| Thesis Writing & Oral Defense | Written theoretical component of the visual thesis. Includes a live defense before an expert panel. |
| Portfolio & Career Strategy | Professional practices: artist statements, press kits, applications, digital presence. |
| External Jury Critique | Formal evaluation by external faculty and professional artists. |
| Cultural Internship or Residency | Final internship or international artist residency placement. |

Final Graduate Outcomes

Upon completing the program, graduates will gain the following key skills and knowledge:

- * Museum-Ready Body of Work: Graduates will possess a comprehensive and curated body of work that is suitable for exhibition and museum display.
- * Publishable Visual Thesis: Graduates will have the opportunity to present a publishable visual thesis, encompassing both print and digital formats.
- * **Professional Development Tools:** Graduates will receive essential professional development tools, including teaching dossiers, portfolios, and project proposals.
 - * Career Readiness: Graduates will be equipped with the skills and knowledge to pursue careers in various fields, including contemporary studio practice, art education curatorship and cultural management, public art and

artivism, art-tech startups and creative industries, and more.

* PhD or Practice-Based Research Program Eligibility: Graduates will be eligible for PhD or practice-based research programs.

Program Enrichment Opportunities

The program offers a range of enriching opportunities to enhance graduates' skills and knowledge:

- * Annual Studio Residency: International artist-in-residence programs will be held with the opportunity to collaborate with renowned artists.
- * Guest Artist Lecture Series: Acclaimed painters, curators, and critics will deliver seminars and lectures, offering valuable insights and expertise.
- * Museum Critique Labs: Collaborative critiques will be held within local and national museums, fostering critical thinking and artistic analysis.
- * Al x Art Hackathons: 48-hour events will pair coders and painters, enabling them to develop generative tools and explore the intersection of art and technology.
- * Citywide Art Interventions: Urban mural projects, pop-up shows, and public installations will be undertaken, showcasing graduates' creative abilities and contributing to the vibrant cultural landscape.